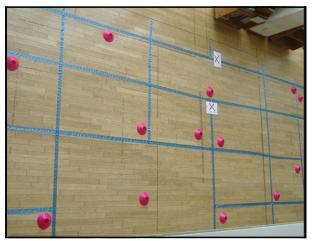
Where is the station?(45min)

Preparation is required before the lesson. It takes more than 30 minutes for two teachers to complete.Use vinyl tape to create roads and build a town in the gym or a large space. Use markers (small cones used in PE class) as landmarks to represent places.

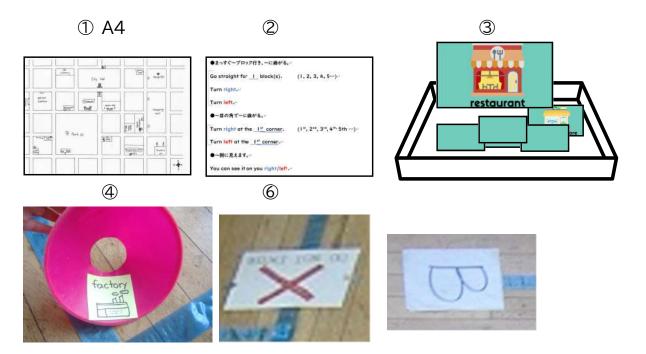


Method: Work in pairs (paired with the person next to each other)

Location: Gym or large space.

Materials:

- 1 Maps for half the number of students. (p.3)
- 2 English worksheets (each student) (p.4)
- ③ 19 small location cards for a box (pp.5, 6)
- (4) 19 cones and sticky notes for labels
- (5) Vinyl tape and masking tape (to secure the ends of the vinyl tape)
- 6 Two "Dead End" signs, labeled A-D.



Instructions for the activity:

Each student should have their "English worksheet" Play rock-paper-scissors. The winner becomes the "traveler," and the loser becomes the "guide." Form pairs and go to the teacher.

Traveler: Draw a card with a location written on it from the tray.

Guide: Receive a map from the teacher. Do not show it to the traveler.

Teacher: Please start from C. The pair moves to corner C. Traveler: Where is the station? Guide: Turn right at the 3rd corner. The traveler walks to the third corner and turns right. The guide follows behind (beside). Guitde: Go straight for 2 blocks. You'll see it on your right. The traveler walks straight for two blocks and picks up the cone on the right. If there is a station sign (illustration) behind the cone, the guide is successful!

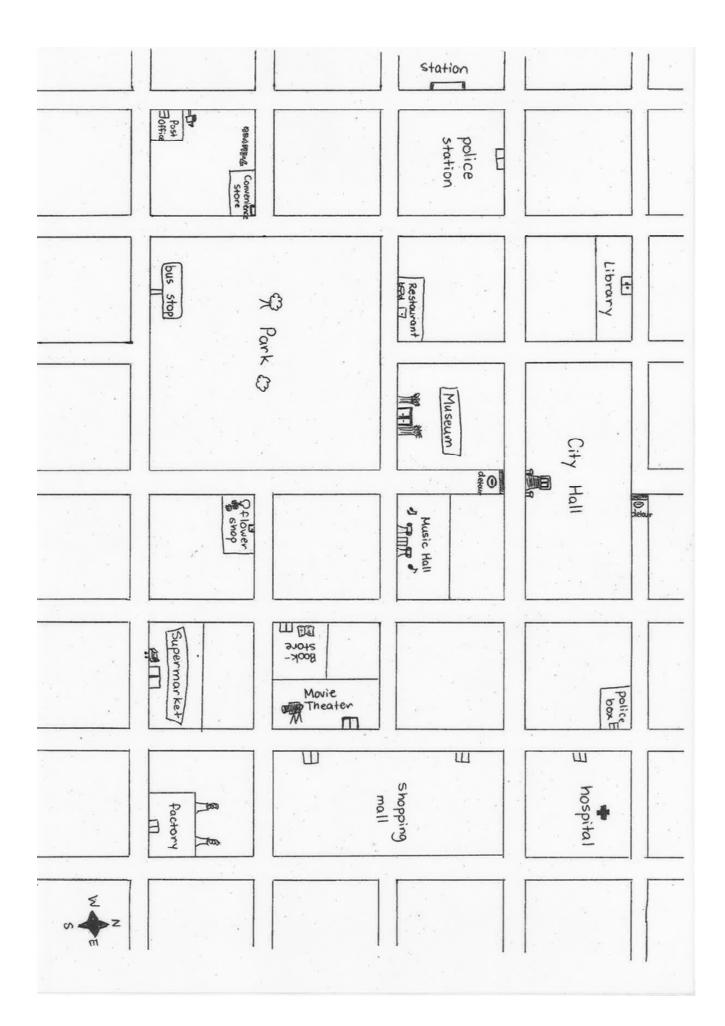




IMPORTANT

- * Students can check the English expressions on their expression sheets.
- * The teacher will indicate the starting location (corners A, B, C, D) based on the congestion.
- *The guide returns the map to the teacher after finishing (to prevent knowing the locations)
- *The 'traveler' and the 'guide' switch roles and repeat the process multiple times.

In a class of 30 students, they can do this 5 or 6 times.



4		
5	Go straight for <u>I</u> block(s). Turn left.	I block, 2 blocks 3 blocks, 4 blocks
SZ -	OR	
	Turn left at the <u>lst</u> corner.	Ist corner, 2nd corner
8 1		3rd corner, 4th corner
		I block, 2 blocks
	Go straight for <u>I</u> block(s).	3 blocks, 4 blocks
	Turn right. OR	
	Turn right at the 1 st corner.	Ist corner, 2nd corner
	.	3rd corner, 4th corner
JEN'	You can see it on your left.	
\mathcal{N}	You can see it on your right	
<u> </u>		
← .		
	Go straight for <u>I</u> block(s).	I block, 2 blocks 3 blocks, 4 blocks
B I	Turn left.	
a R	OR Turn left at the l st corner	Let comer 2nd comer
48	Turn left at the <u>lst</u> corner.	Ist corner, 2nd corner 3rd corner, 4th corner
L		
\rightarrow	Go straight for <u>I</u> block(s).	I block, 2 blocks 3 blocks, 4 blocks
	Turn right.	
	OR	_
R P	Turn right at the <u>Ist</u> corner.	Ist corner, 2nd corner
RAP 1		3rd corner, 4th corner
EN.		

You can see it on your left. You can see it on your right



