

ゲーム用カード Game cards



Monday



Monday



Monday



Monday

SAMPLE



Monday




Monday



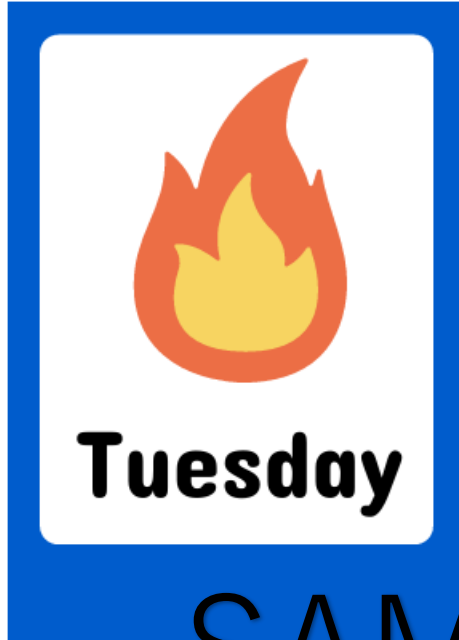
Monday



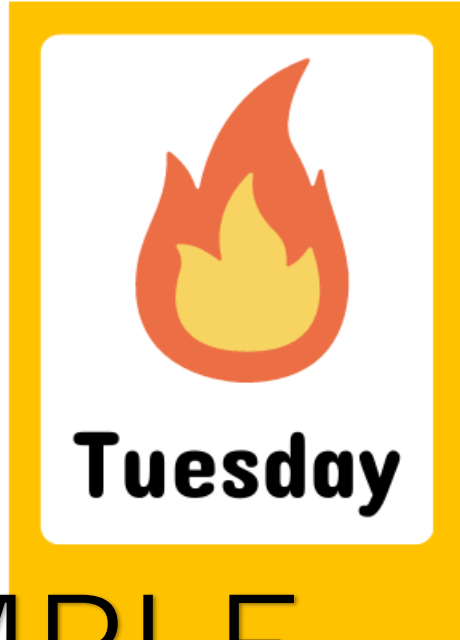
Monday



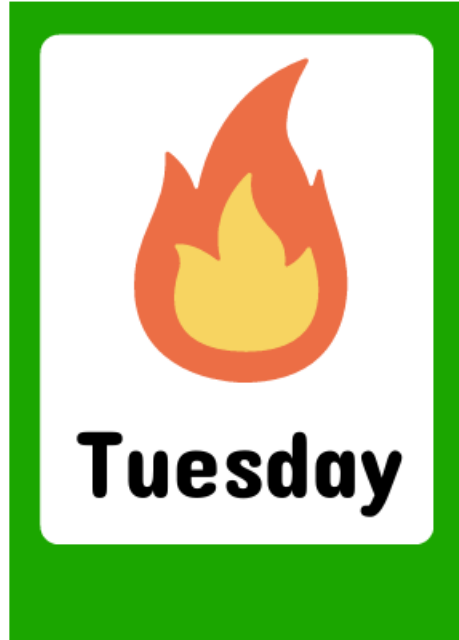
Tuesday



Tuesday

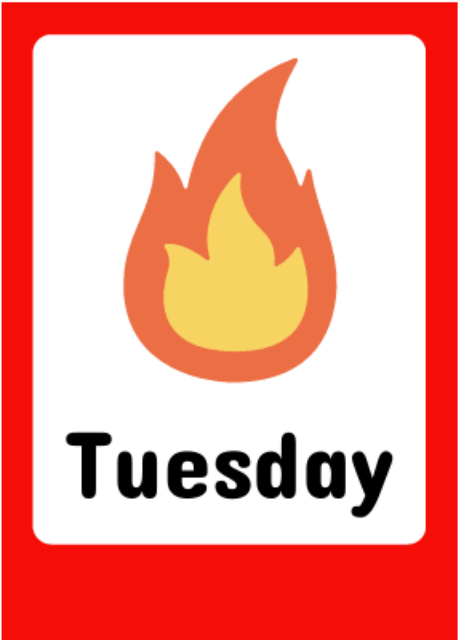


Tuesday

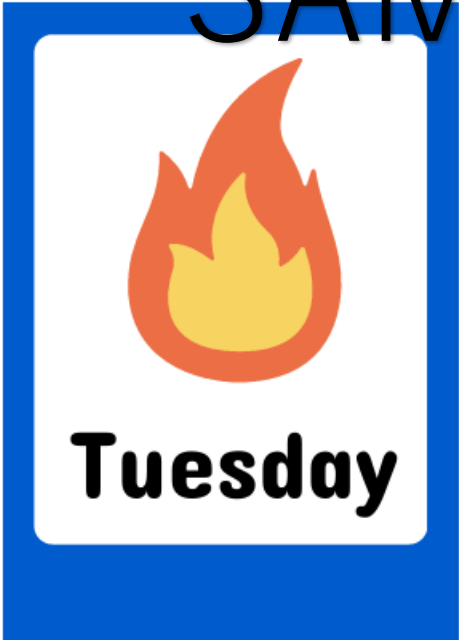


Tuesday

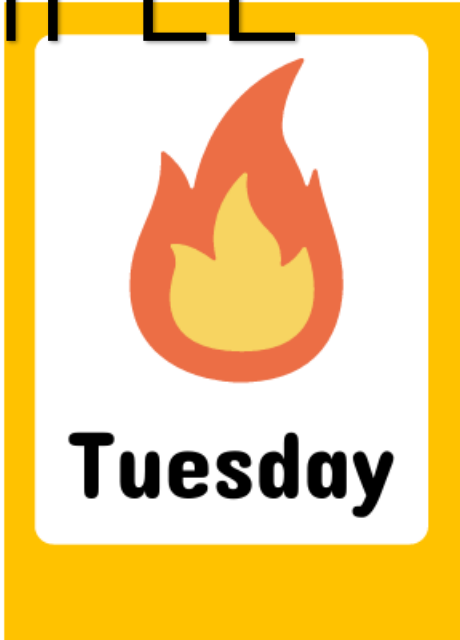
SAMPLE



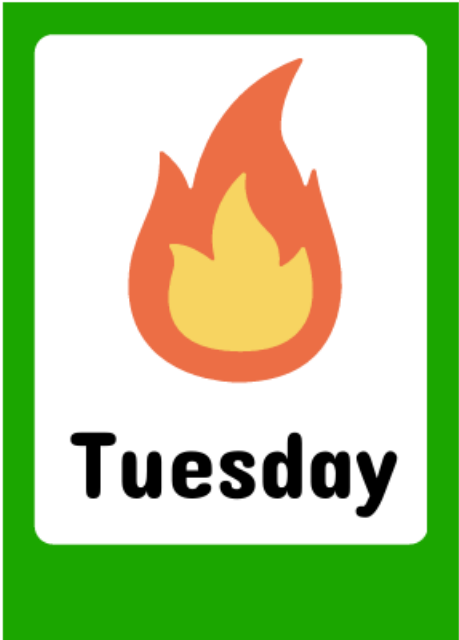
Tuesday



Tuesday



Tuesday



Tuesday



SAMPLE





Thursday



Thursday



Thursday



Thursday

SAMPLE



Thursday



Thursday



Thursday



Thursday



Friday



Friday



Friday



Friday

SAMPLE



Friday



Friday



Friday



Friday



SAMPLE





Sunday



Sunday



Sunday



Sunday

SAMPLE



Sunday



Sunday



Sunday



Sunday

Chameleon



Chameleon



Chameleon

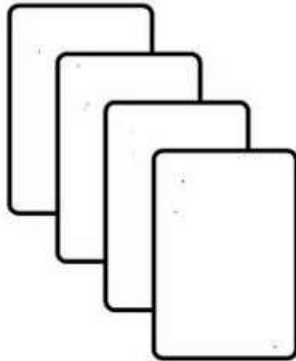


Chameleon

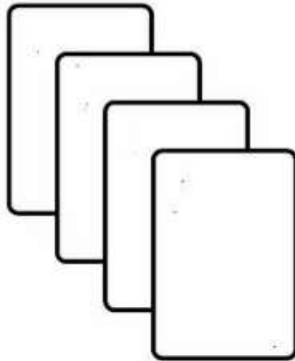


SAMPLE

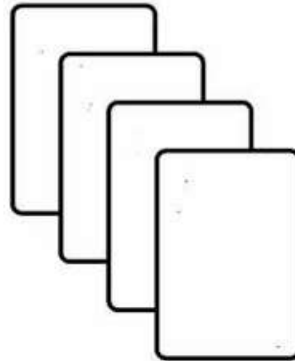
Draw 4



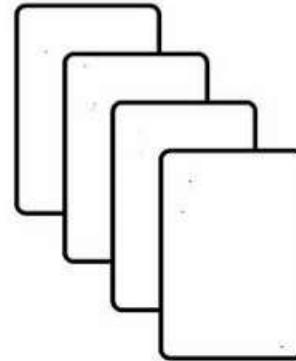
Draw 4



Draw 4



Draw 4





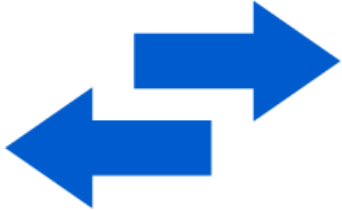
SAMPLE




Reverse



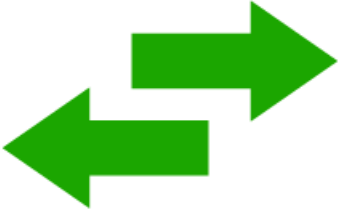
Reverse



Reverse



Reverse



SAMPLE

Reverse



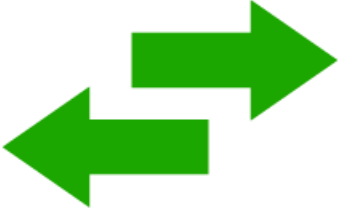
Reverse

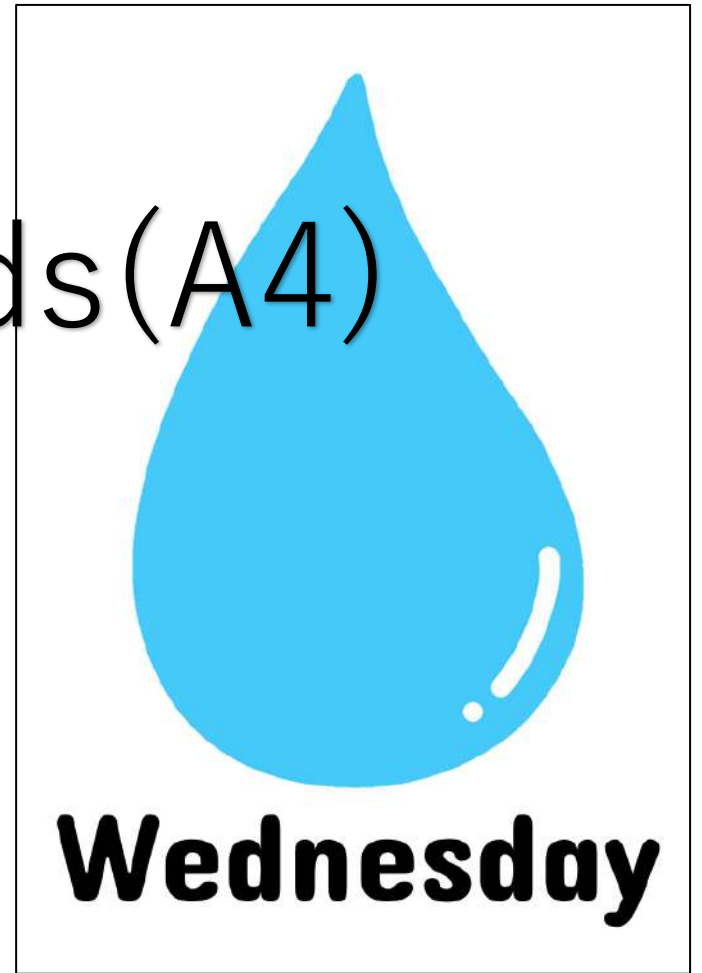
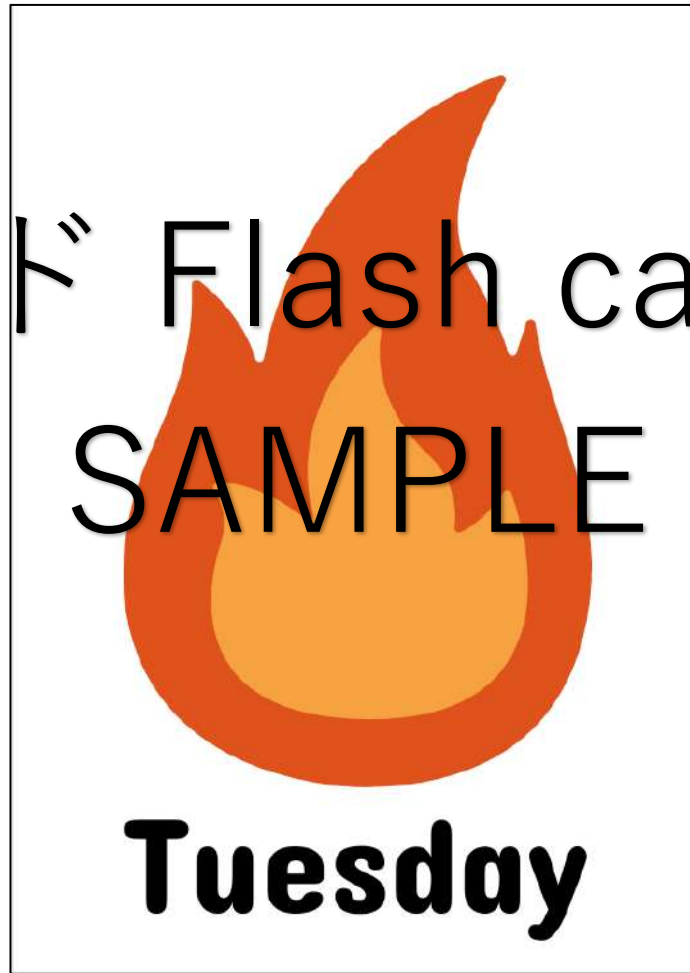


Reverse



Reverse



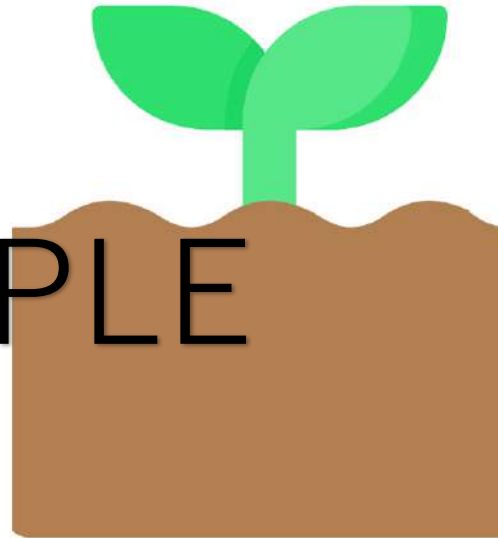




Thursday



Friday



Saturday



Sunday

SAMPLE

How to play(PDF)

DAY MATCH Approximately 30 minutes

Group Size: 4-5 people per group

Preparation:

1 Set Per Group

There are **88 cards in total:**

Each day of the week (4 colors × 2 cards each) ... 56 cards

"Skip" (4 colors × 2 cards each) ... 8 cards

"Reverse" (4 colors × 2 cards each) ... 8 cards

"Draw 2" (4 colors × 2 cards each) ... 8 cards

"Draw 4" ... 4 cards

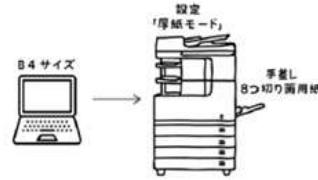
"Chameleon" ... 4 cards

Print the B4 size on eighth-cut drawing paper.

Print on B4 size.

Use the manual feed tray for drawing paper.

Change the copier settings to Thick Paper Mode.



Rules

The rules are basically the same as "Uno".

- Decide the dealer by playing rock-paper-scissors, and the dealer shuffles the cards. Each player is dealt 7 cards, and the remaining cards become the draw pile. Draw the top card from the draw pile and place it face up to start the discard pile. The first card should be a day of the week card.
- Play proceeds clockwise starting from the dealer. On your turn, play a card from your hand that matches the color, day, or symbol of the top card on the discard pile. If you cannot play a card, draw one card from the draw pile.
- Special cards have the following effects:
Skip: The next player is skipped.
Reverse: The direction of play is reversed.



DAY MATCH デイマッチ

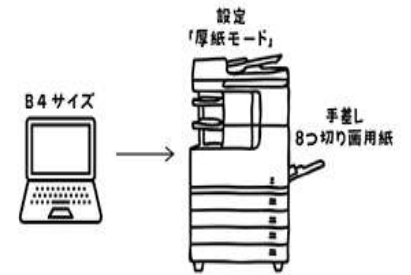
時間 30分程度

人数 1グループ 4~5人

準備 各グループに1セット

8つ切り画用紙に、B4サイズを印刷します

- ・B4サイズで印刷します
- ・画用紙は手差しトレイを使用します
- ・コピー機の設定で「厚紙モード」に変更する



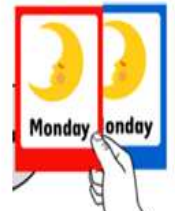
ルール 基本的には「Uno」と同じです。

①じゃんけんで親を決め、親がカードをシャッフルします。

1人7枚ずつ手札を配ったら残りを山にし、山から1枚めくって場におきます。最初のカードは曜日のカードにします。



②順番は親から時計回り。自分の番が来たら、一番上にあるカードと色・曜日・記号のどれかが同じカードを、手札から出していきます。出せるカードがないときは山からもう1枚引きます。



③カードは88枚

各曜日 (各4色×2枚) ... 56枚

次の人を飛ばす「Skip」(4色×2枚) ... 8枚

逆回りになる「Reverse」(4色×2枚) ... 8枚

次の人が2枚取らなければいけない「Draw 2」(4色×2枚) ... 8枚



説明用パワーポイント（日本語） PowerPoint to explain to students

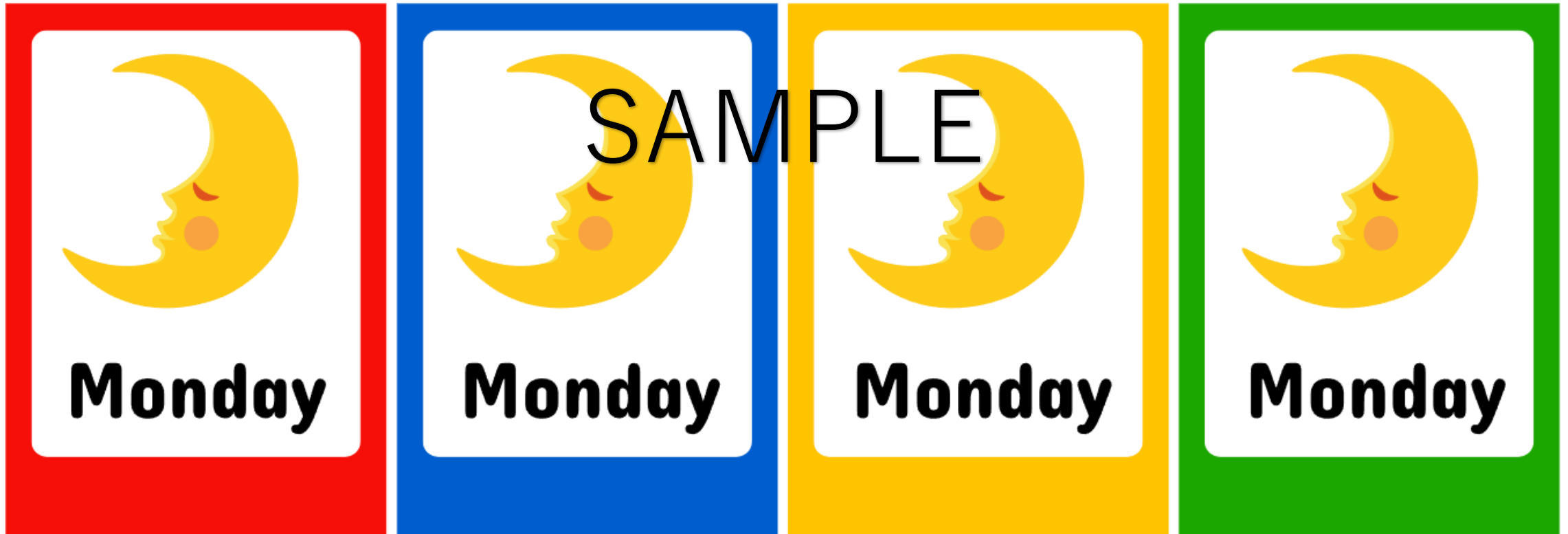
カードの種類

Types of cards

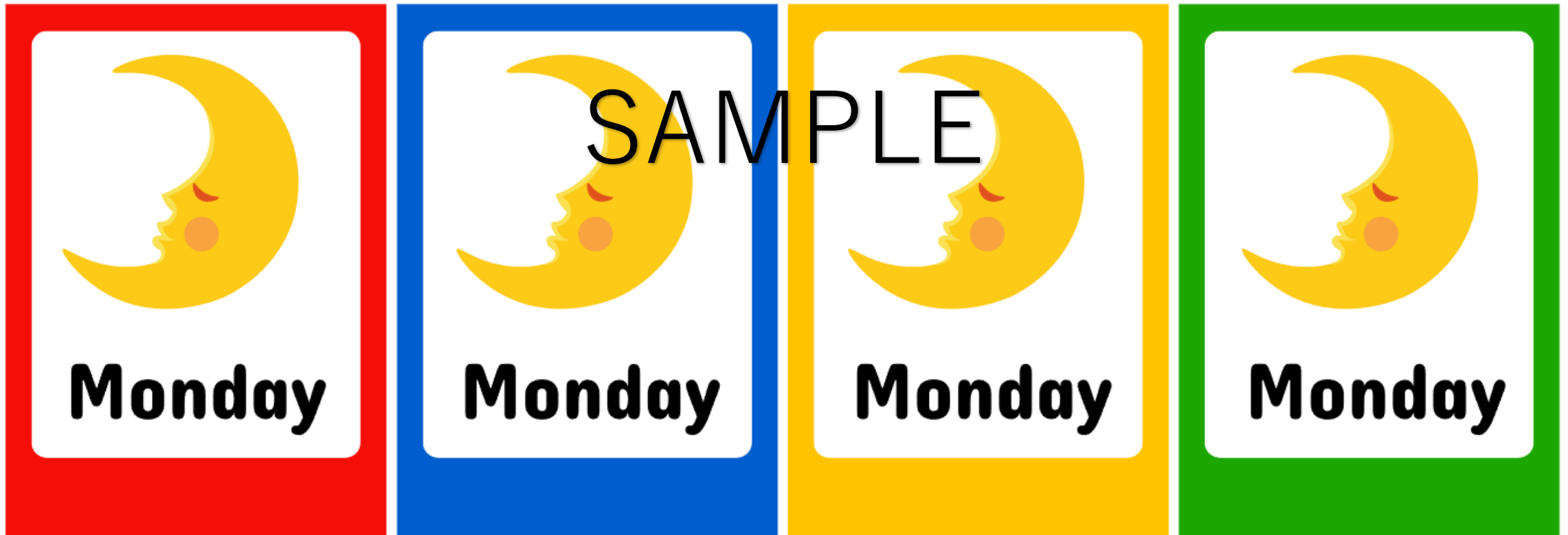
The Japanese and English versions
are stored in separate folders.



日曜日～土曜日（4色ずつ）



Four colors for each day card



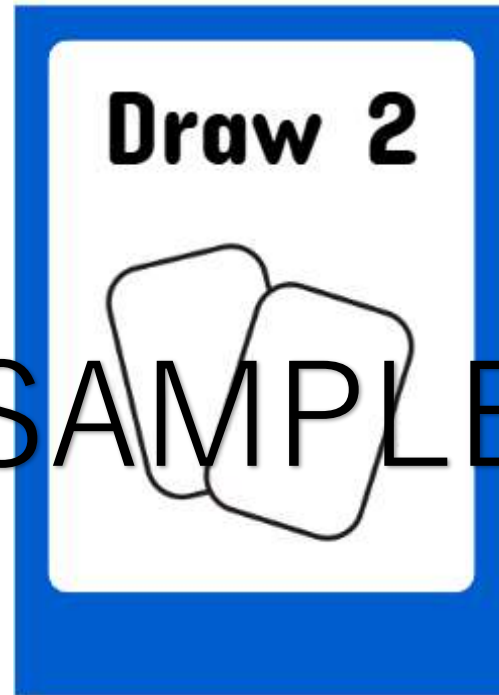
記号（5種類）



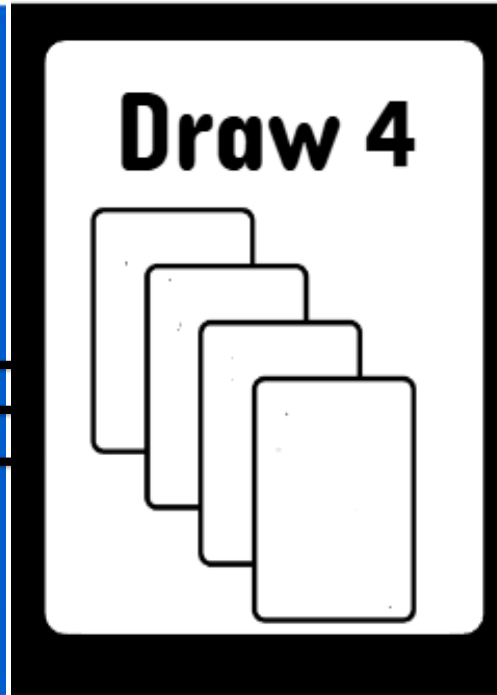
次の人をとばす



反対まわりになる



次の人が
2枚取る

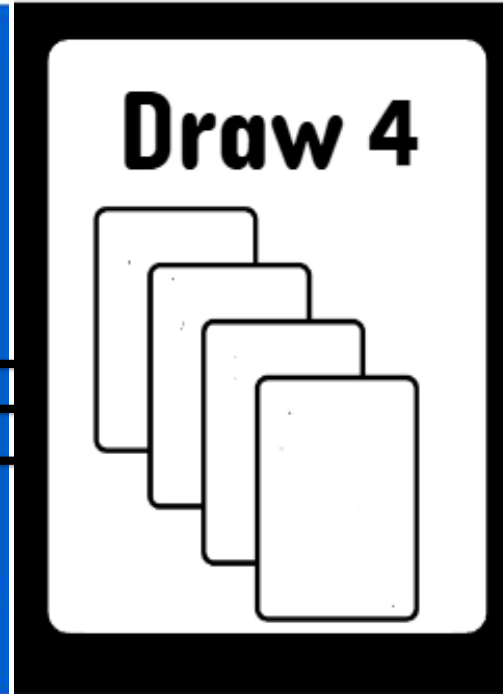
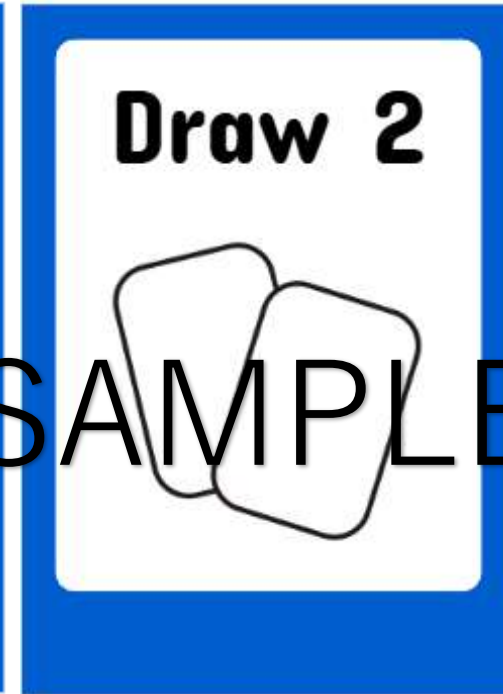


次の人が
4枚取る



好きな色に
変えられる

Five types of symbols



The next player is skipped.

The direction of play is reversed.

The next player must draw 2 cards from the draw pile and forfeit their turn.

The next player must draw 4 cards from the draw pile and forfeit their turn.

Allows you to change the color.

ゲームのしかた



HOW TO PLAY



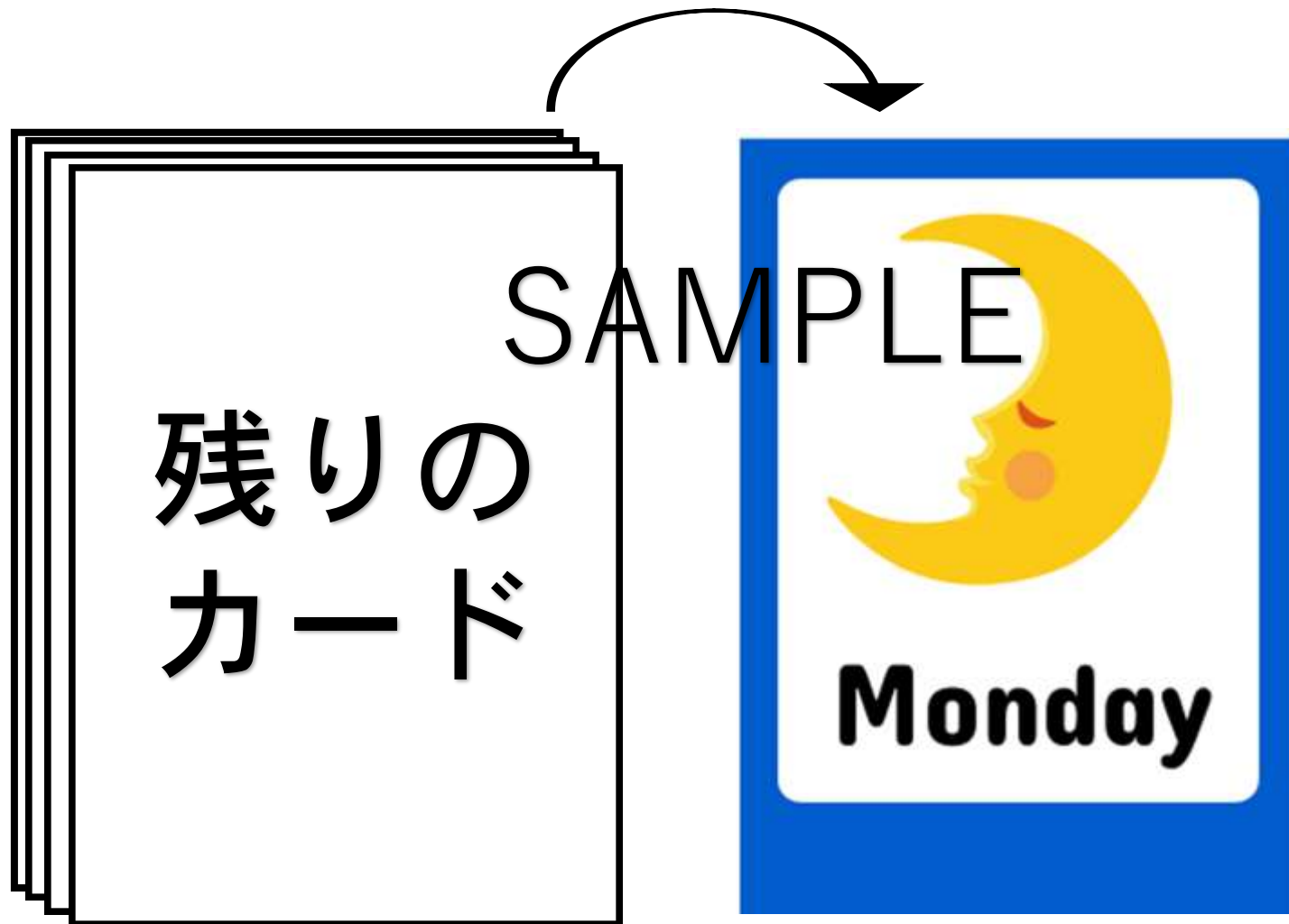
① 1人に7枚ずつ配る



① Deal 7 cards to each player.

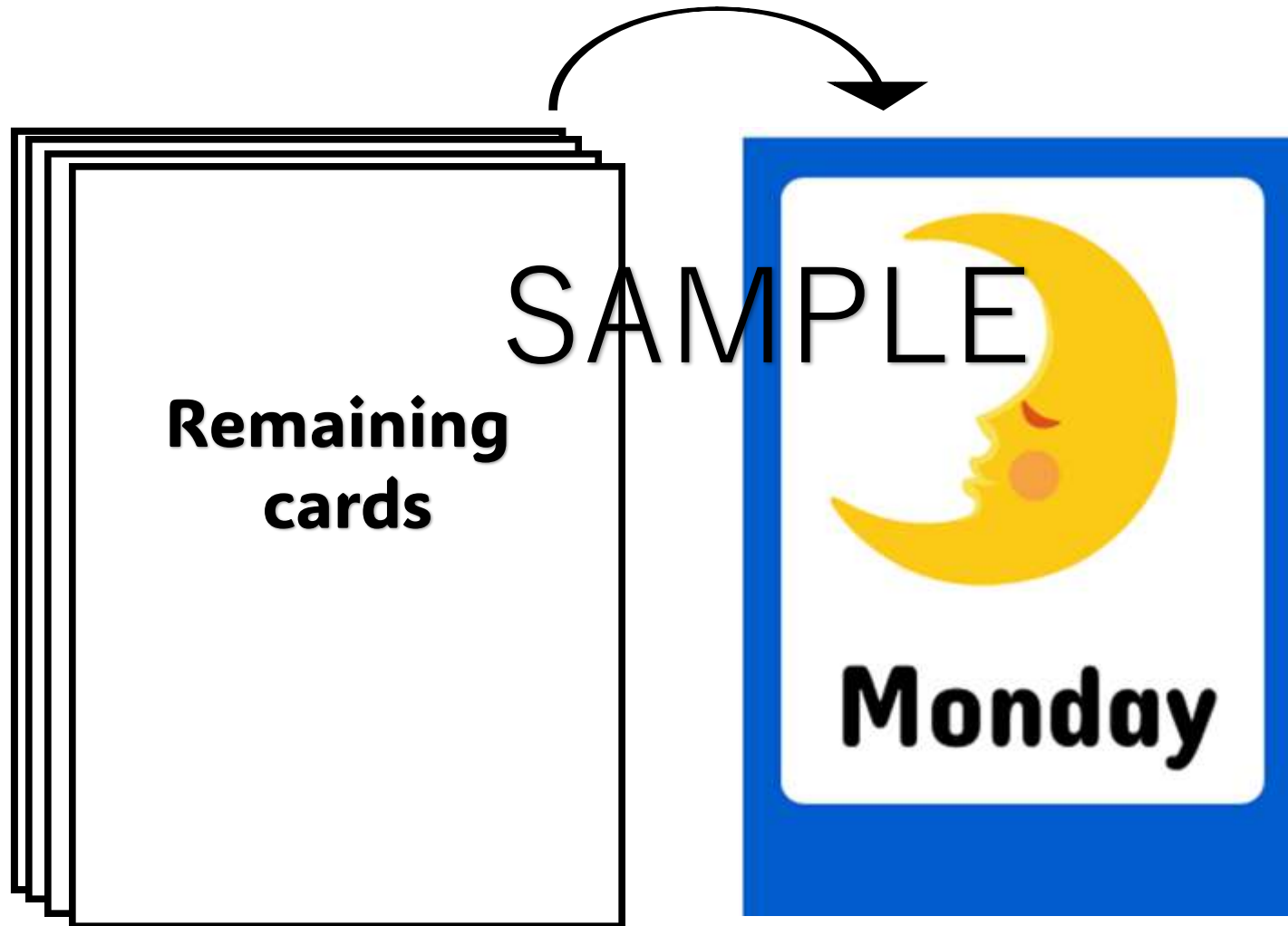


②残りのカードを机に置き
1枚カードをめくる



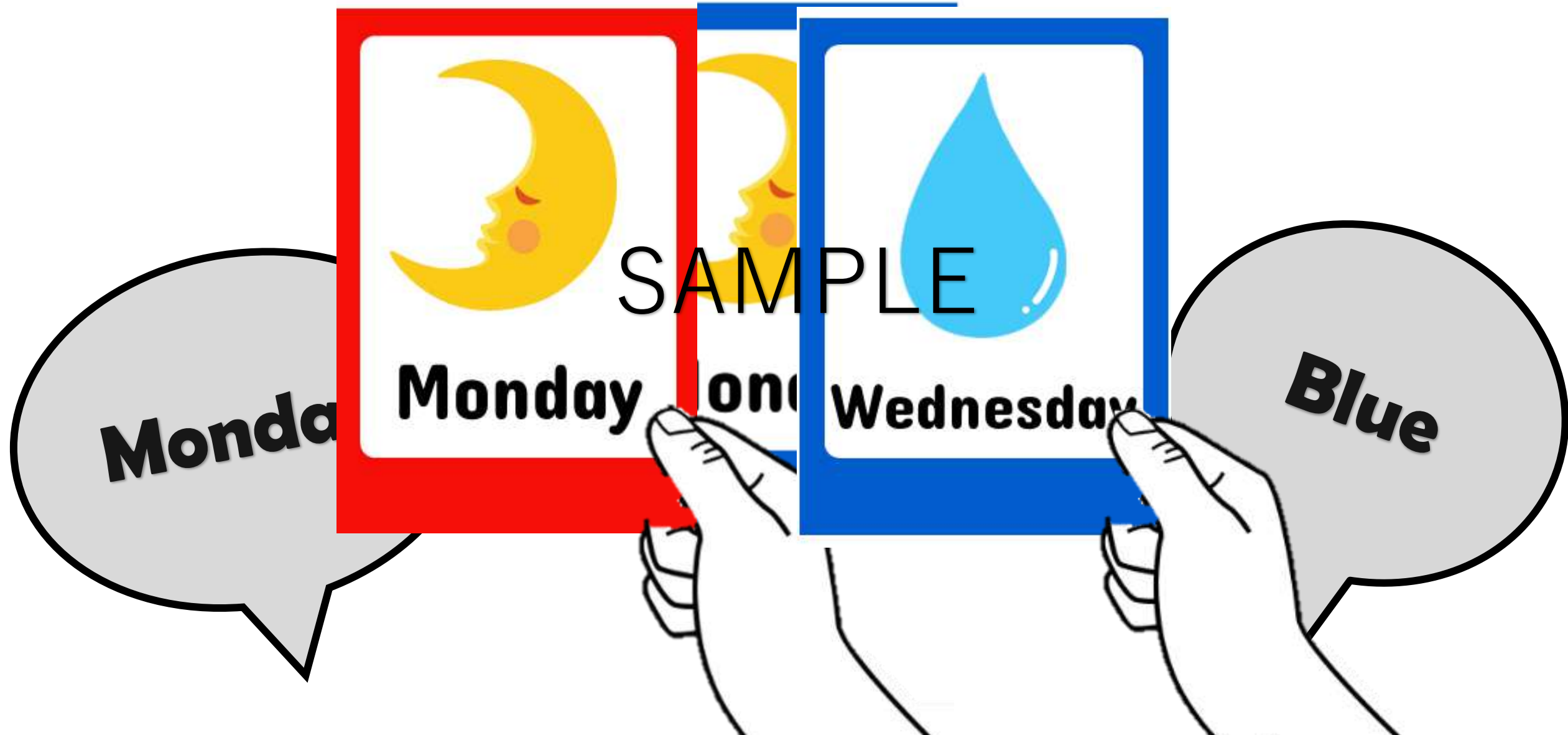
※
曜日のカード
から始める

② Place the remaining cards on the desk and flip over one card.

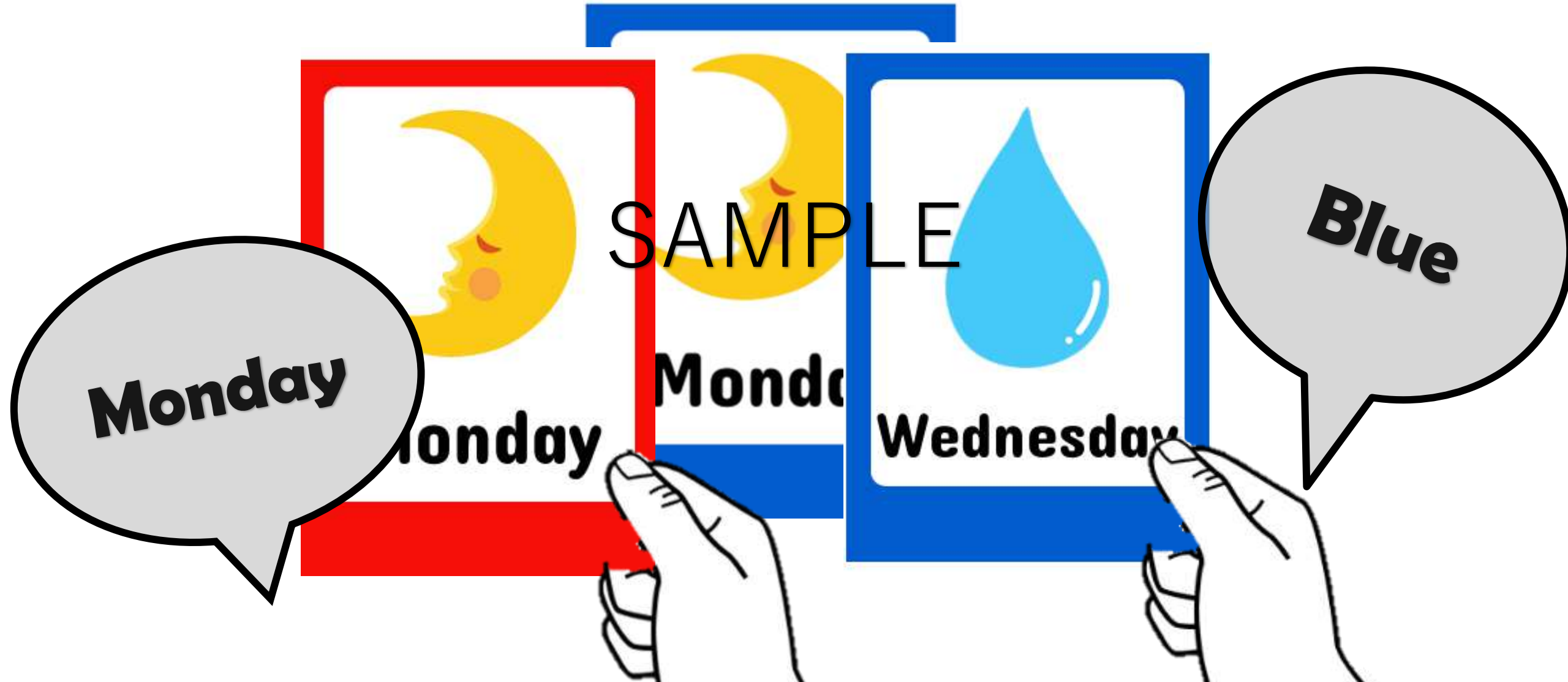


Start with a day of the week card.

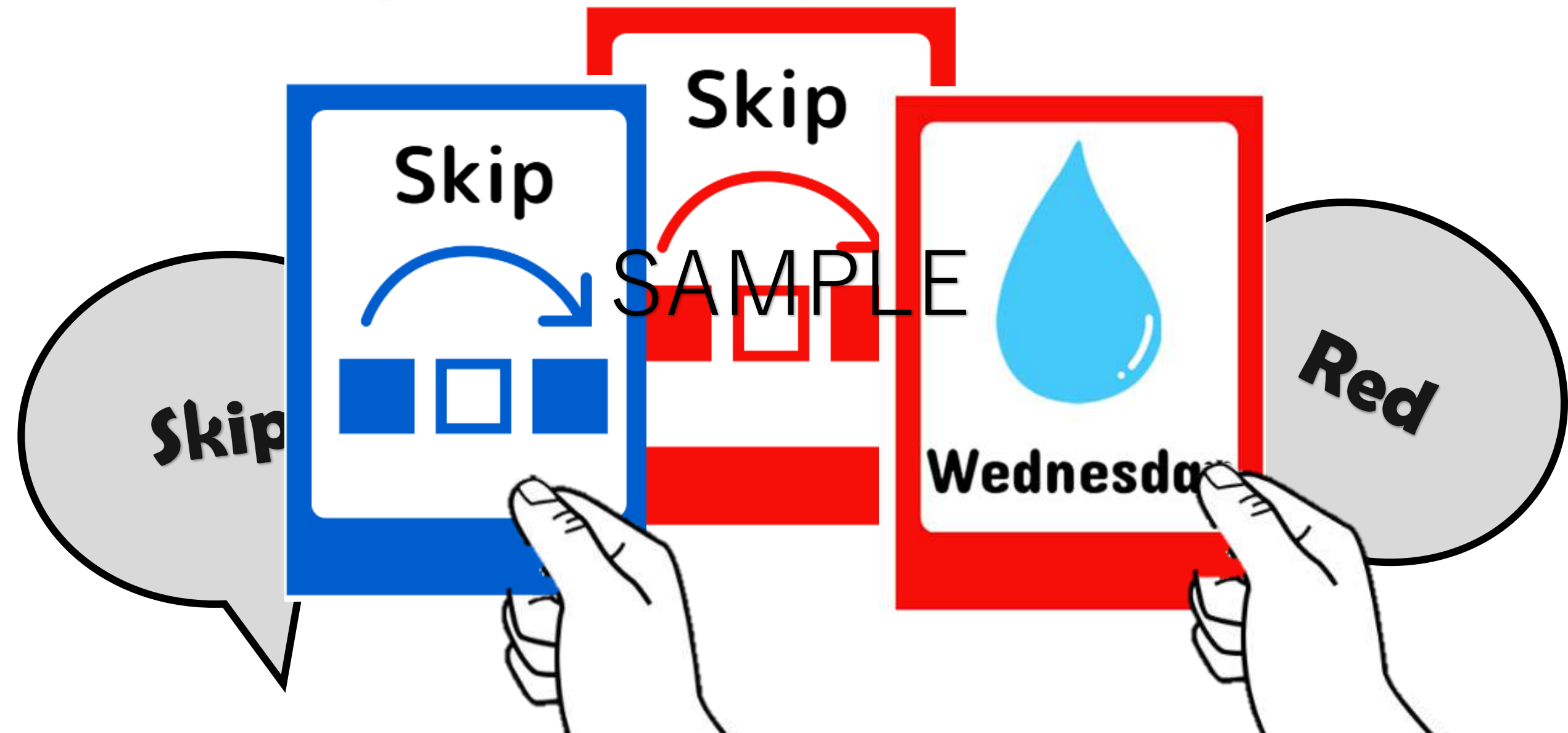
③ 同じ曜日か同じ色を出せる



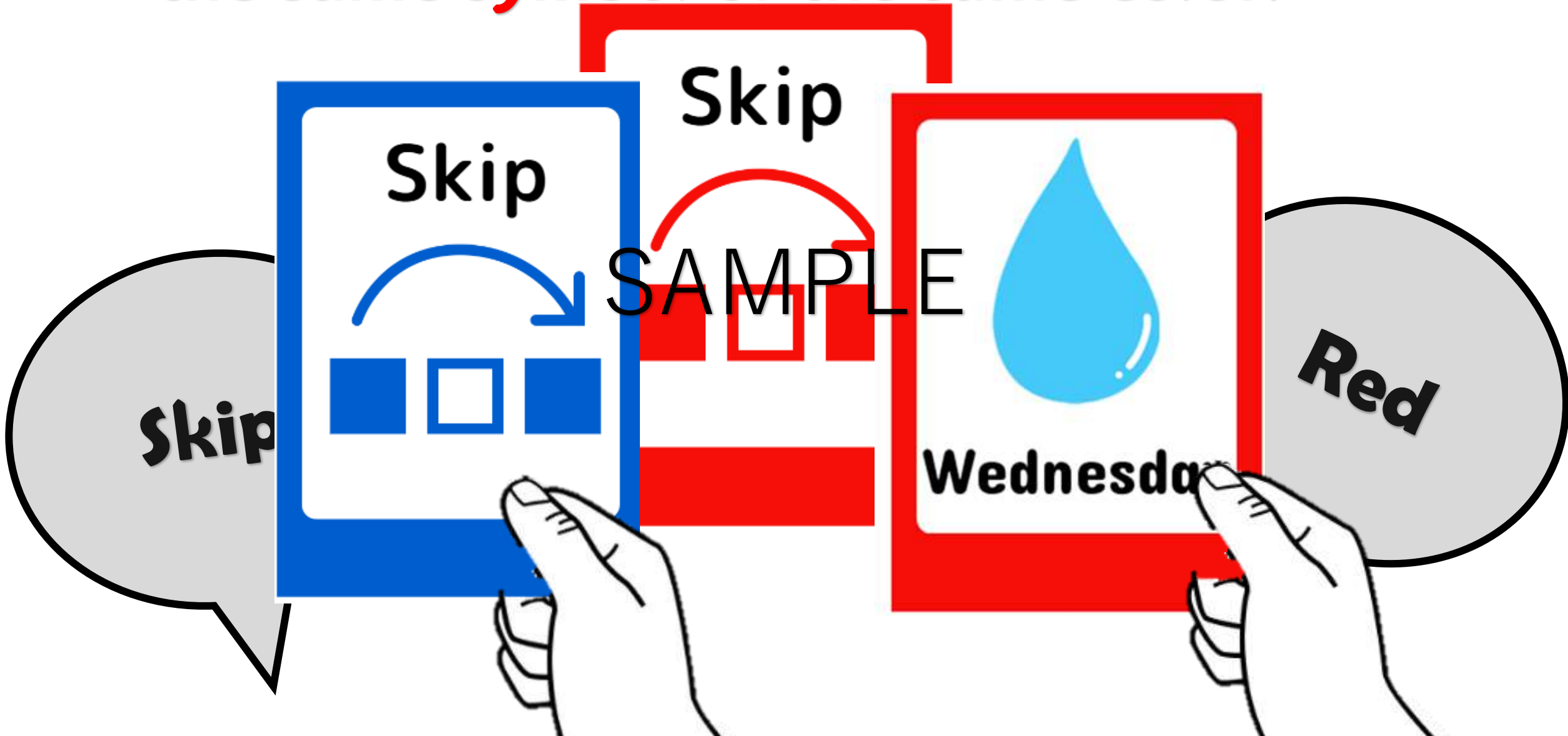
③ You can play a card of
the same day of the week or the same color.



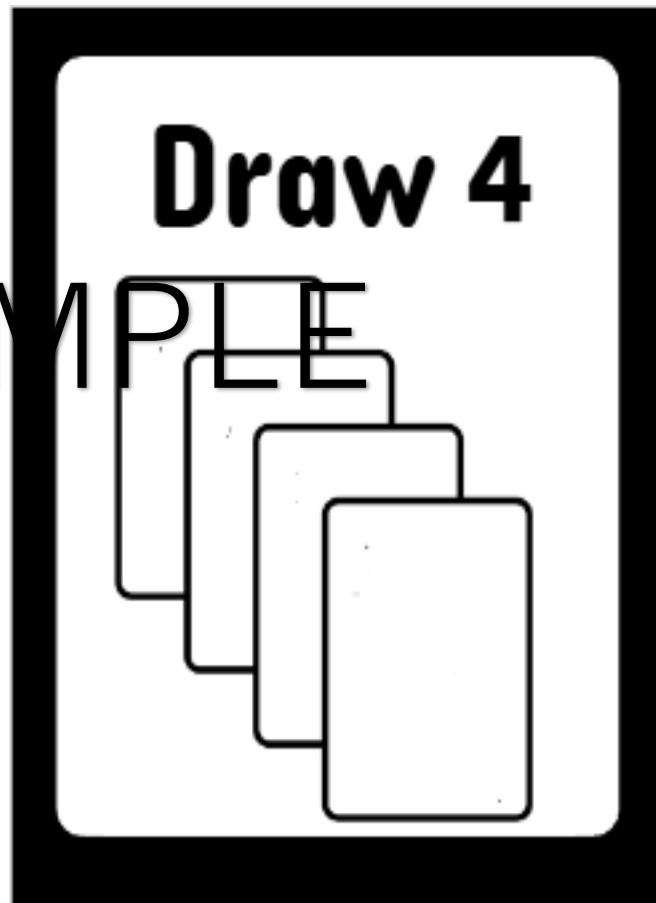
③ 同じ記号か同じ色を出せる



③ You can play a card with
the same symbol or the same color.

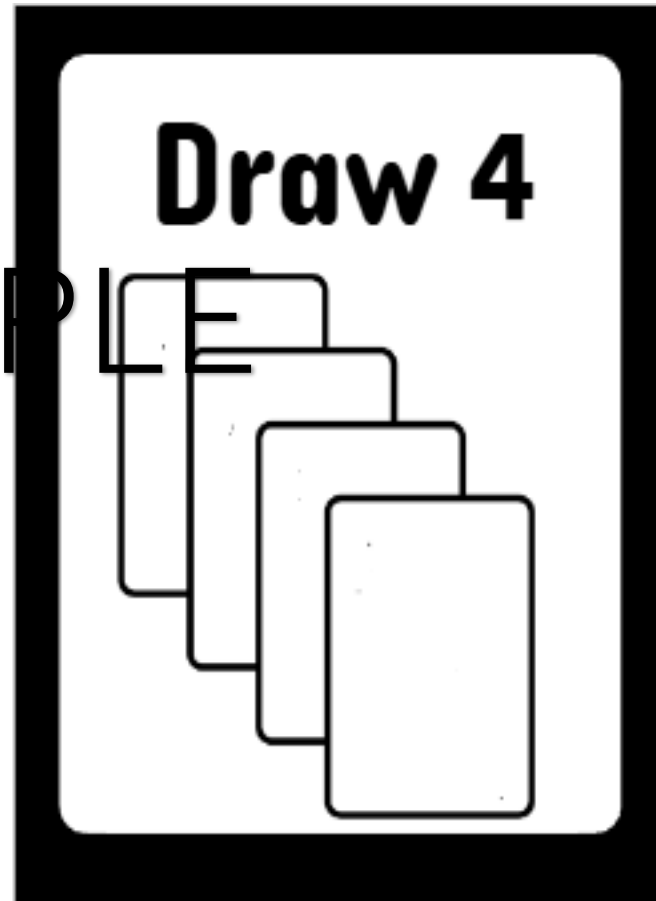


③黒のカードはいつでも出せる
次に出す色を決めてください

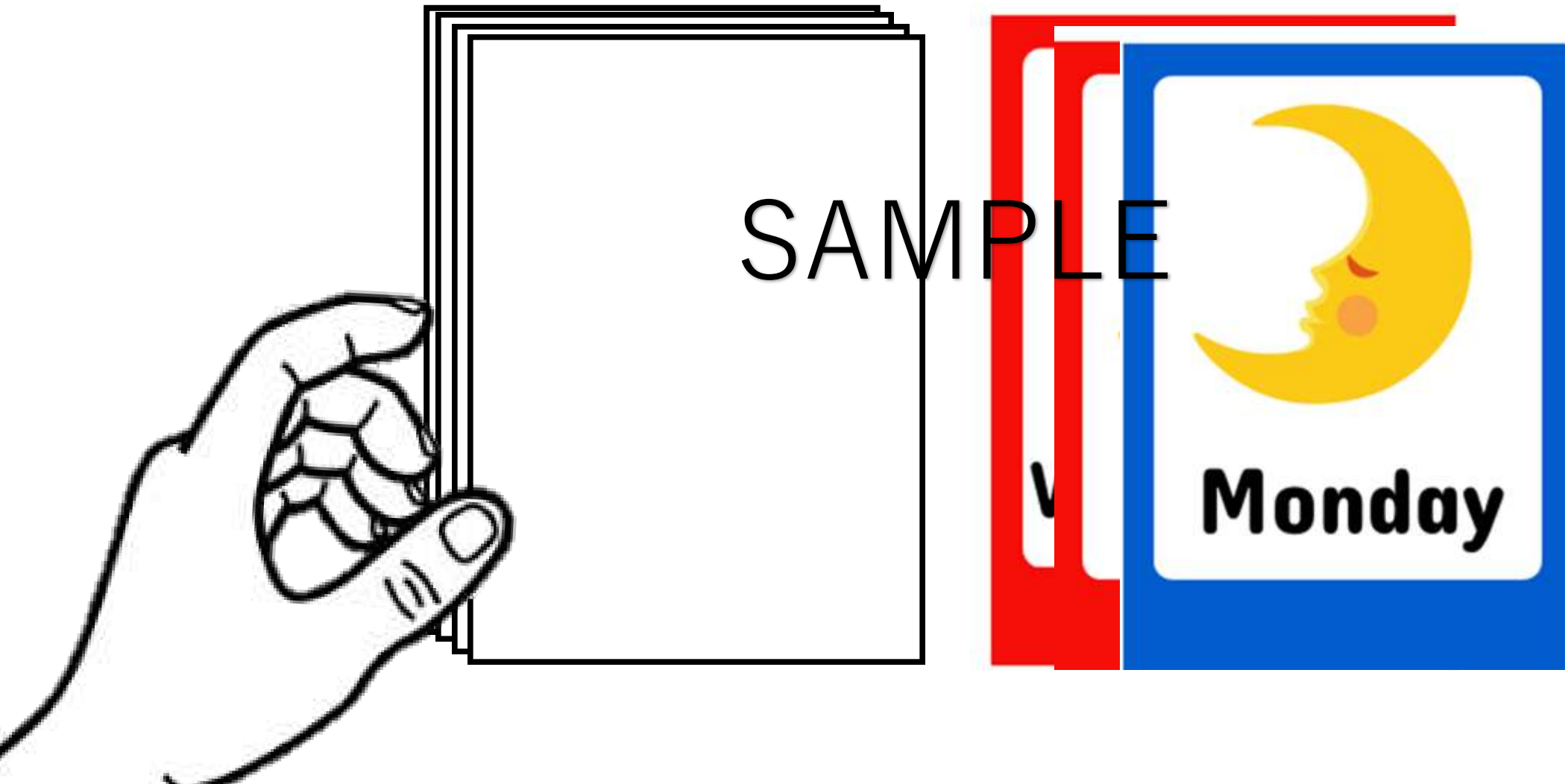


カメレオンは
英語でカミーリアン

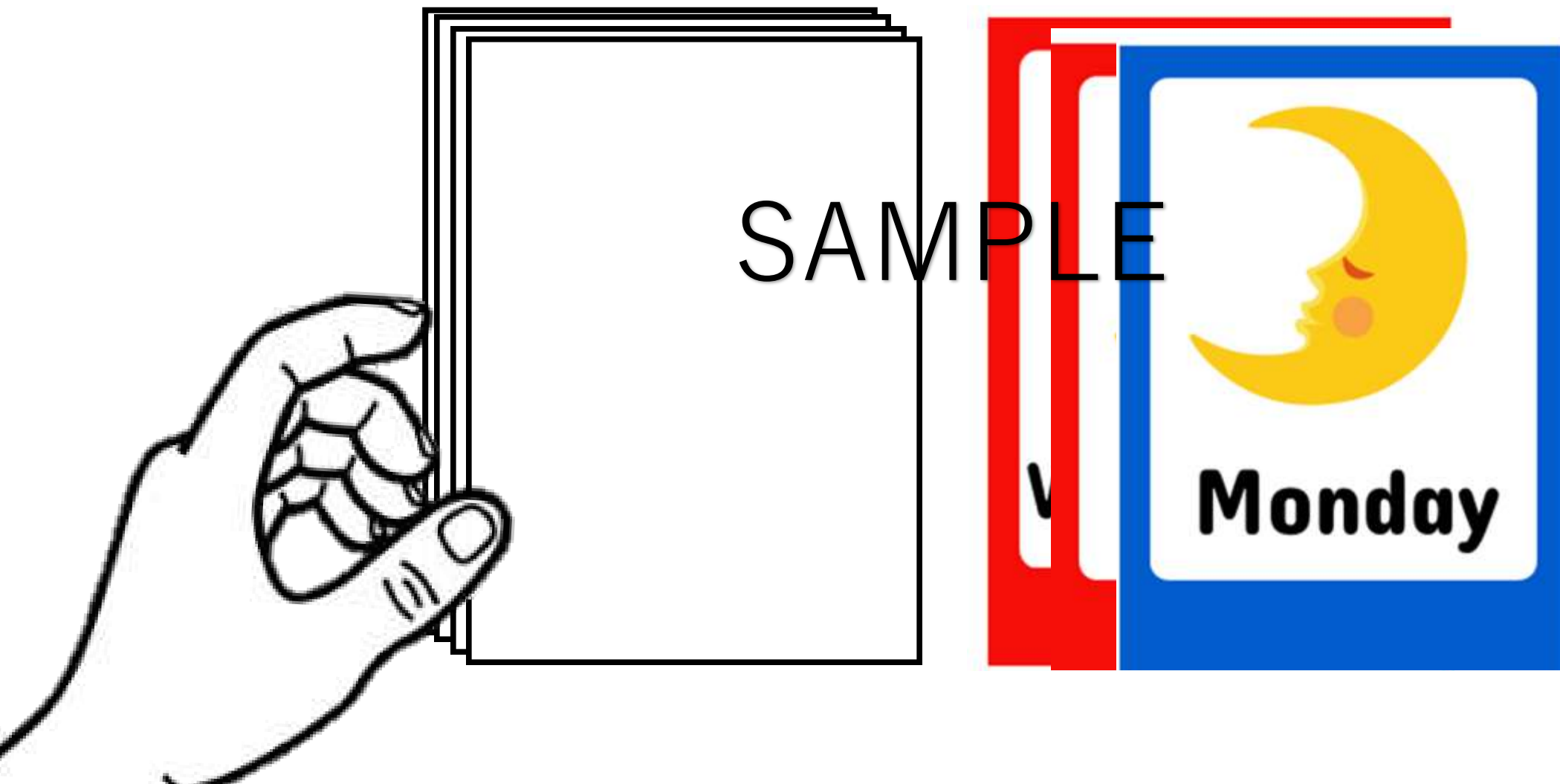
**③ You can play a black card at any time.
Please decide the next color to be played.**



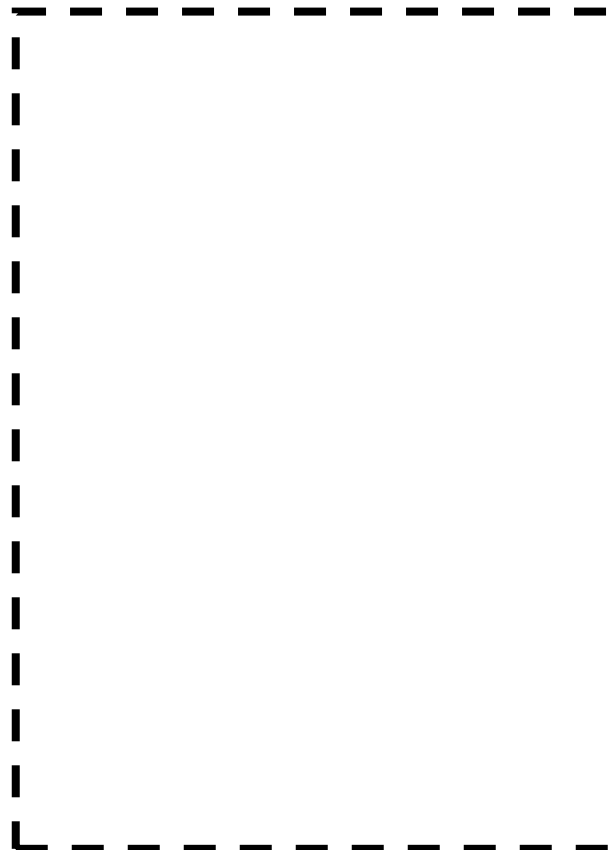
④ **出せるカードがないとき**
新しいカードを1枚取る



④ If you cannot play a card, draw one new card.

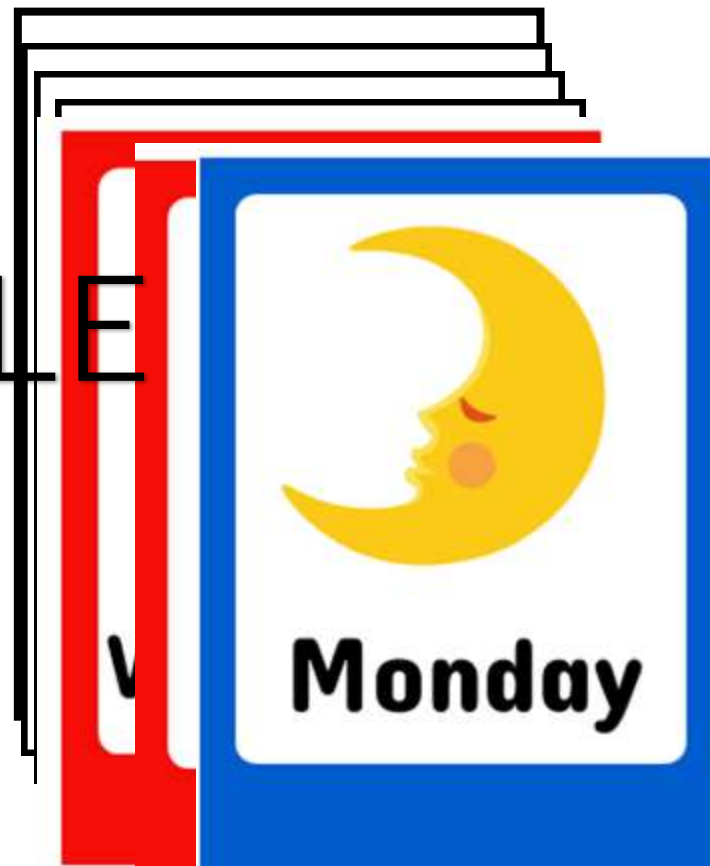


⑤机のカードが
全部なくなったら

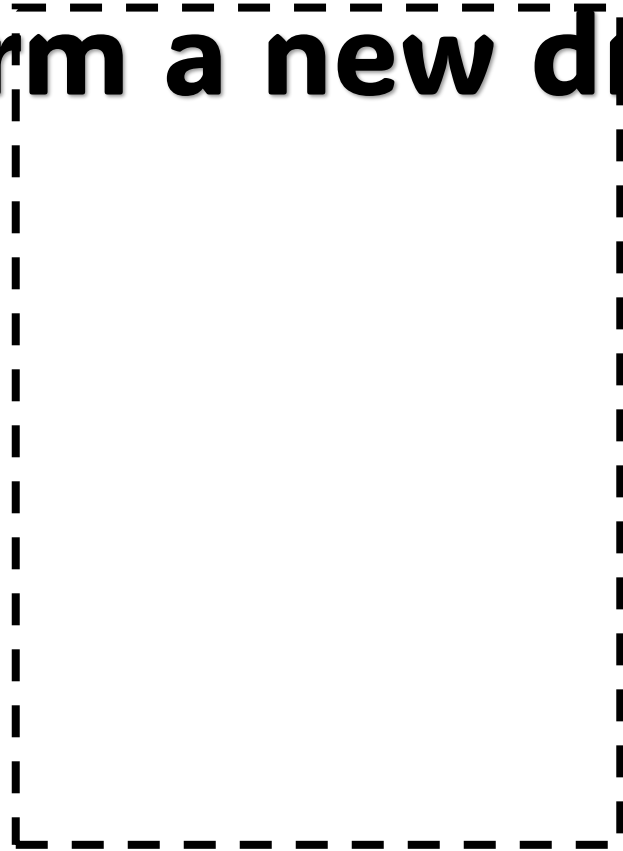


こちらをシャッフル、
うら返して使う

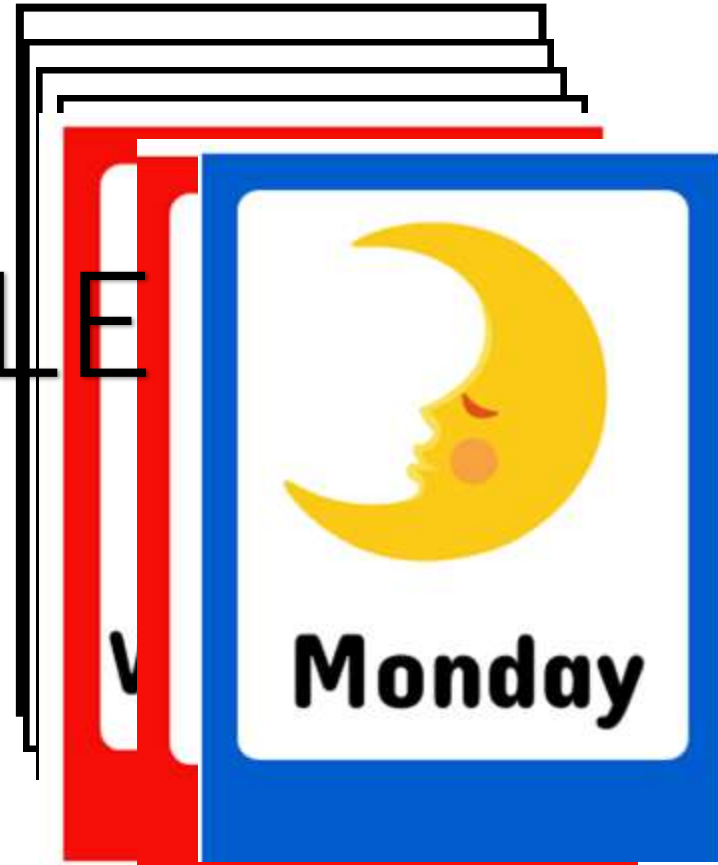
SAMPLE



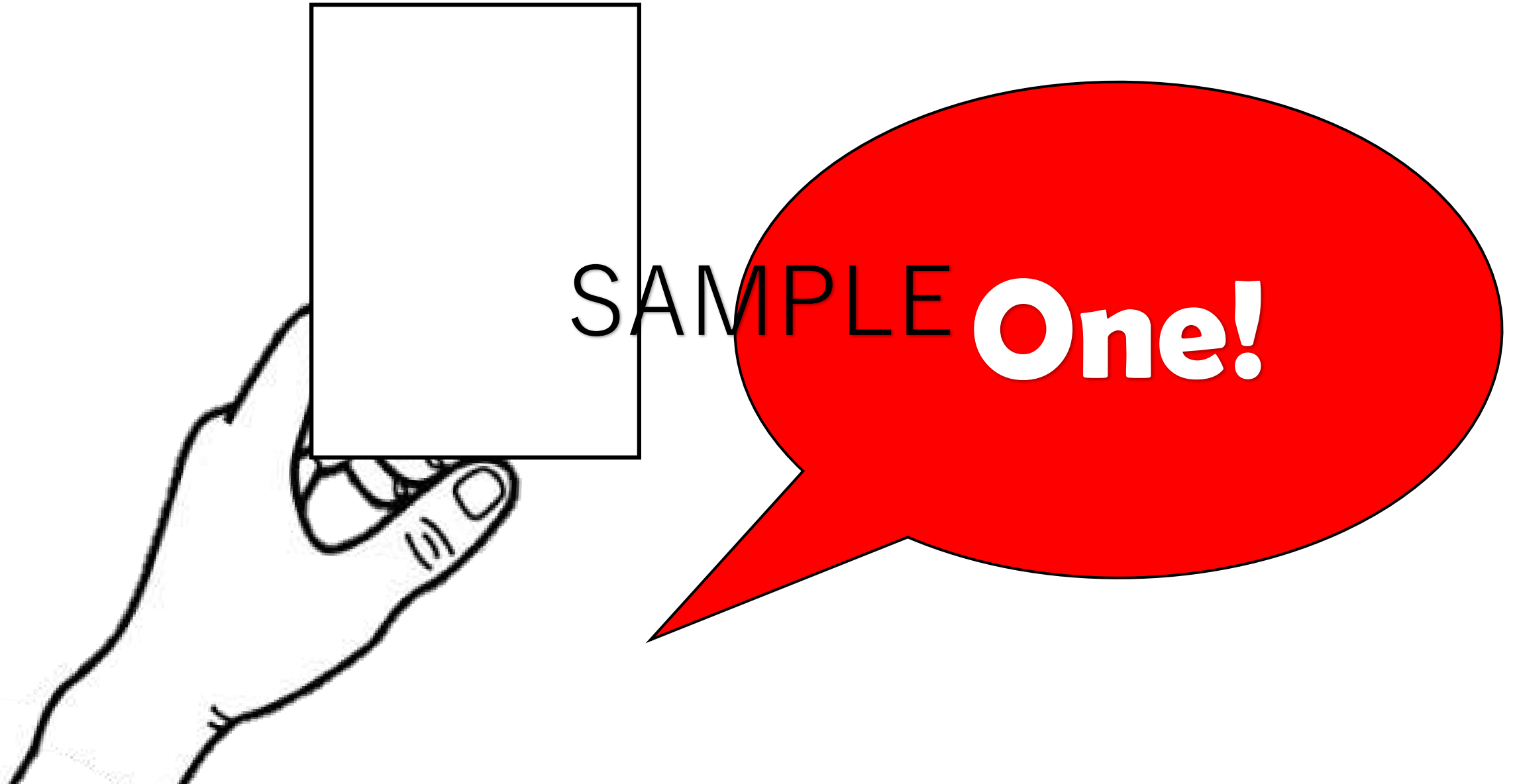
⑤ If the cards on the desk run out, reshuffle the discard pile to form a new draw pile.



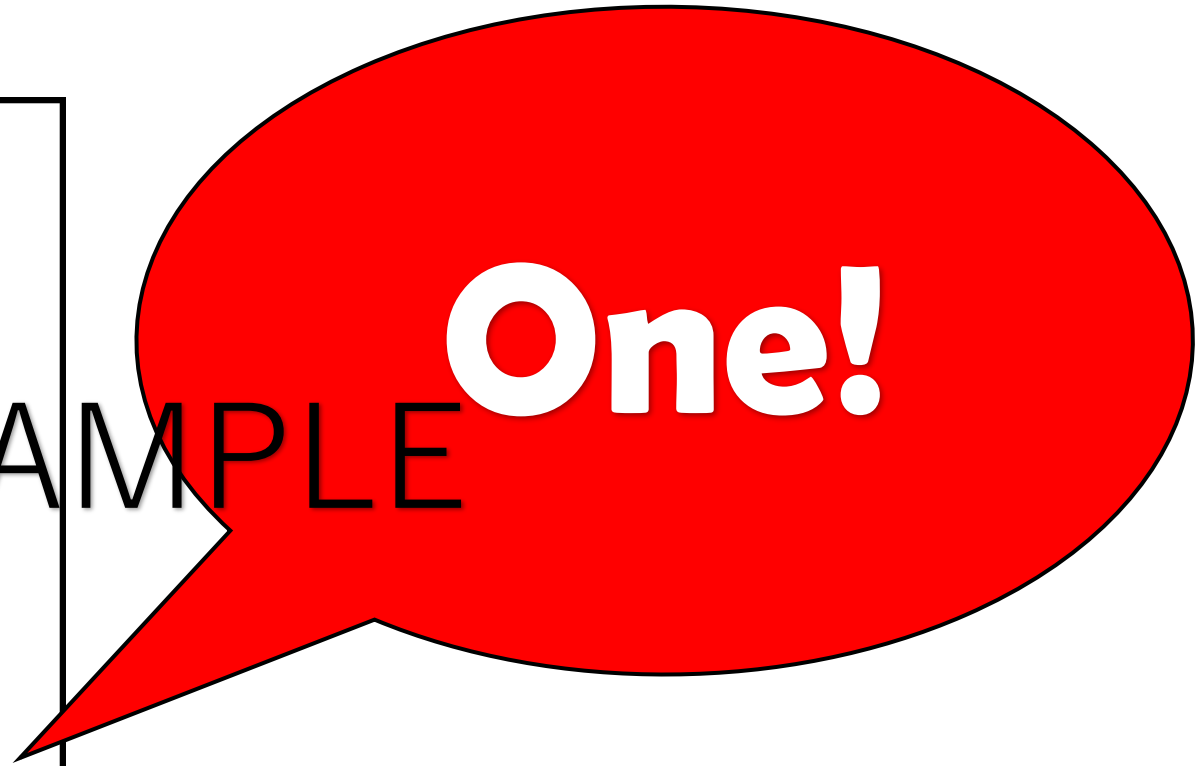
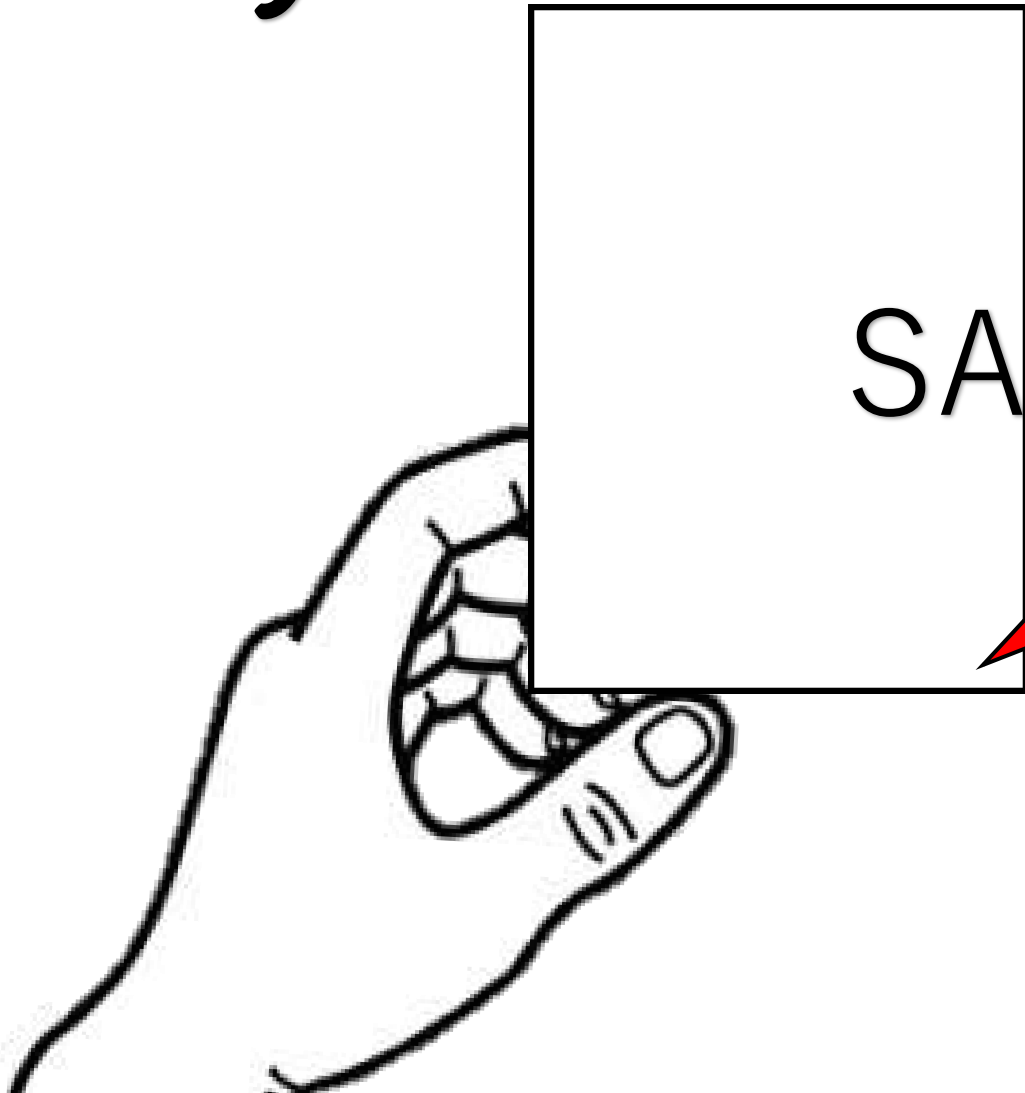
SAMPLE



⑥最後の1枚になったら、**One**と言う



⑥ When you have only one card left,
say 'One'.



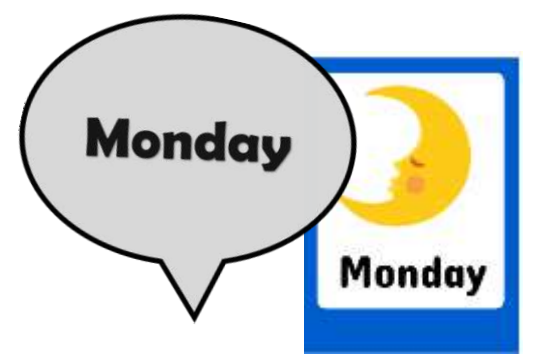
**最初にカードが
全部なくなった人の勝ち!**



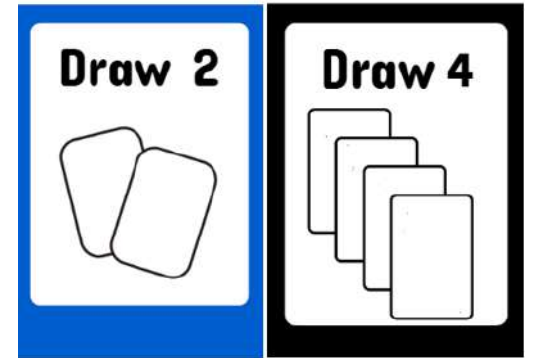
**The first player to run out of
cards wins!**



気をつけること



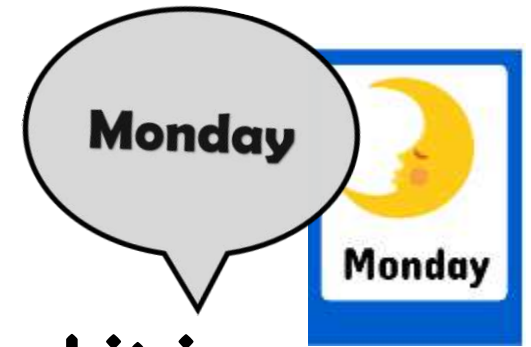
- 何のカードか**英語**で**言って**カードを出す
- Draw 2や4で、カードを取らないといけない場合
カードを取るだけで、**自分の順番**はない
(カードは出せない) **SAMPLE**



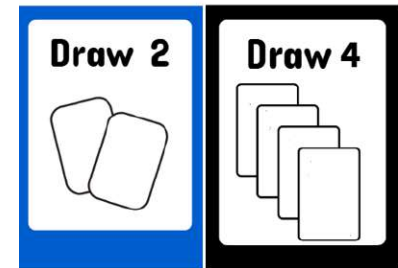
- 手持ちが**あと1枚**になったら**One!**と言う
「One!」と言いわすれていて、他のプレイヤーに
「One!」と言われたら、
2枚カードを取らなければいけない



Important Points



- Before placing a card, announce what type of card it is.
- "If you must draw cards due to a Draw 2 or Draw 4, you only draw the cards and do not take your turn (you cannot play a card)."
- When you have only one card left, say 'One!'.
If you forget to say 'One!' and another player points it out by saying 'One!', you must draw 2 cards.



英語の練習



Practice words





Sunday Monday Tuesday Wednesday Thursday Friday Saturday

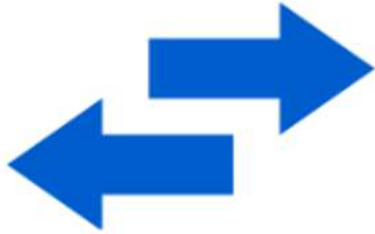
SAMPLE



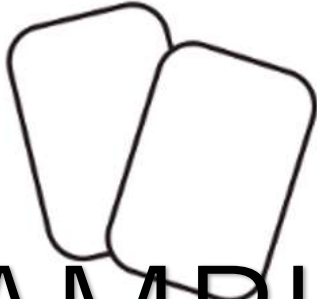
Skip



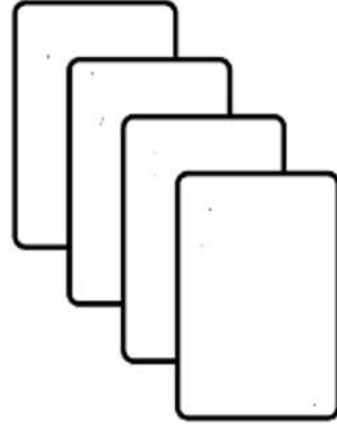
Reverse



Draw 2



Draw 4



Chameleon



SAMPLE

One!

使ってみよう

時間があるとき

Just a second.

もうちょっと、待って。SAMPLE

おどろいたとき

Wow! おおー!

まちがえたとき

Oops! しまった!

うれしいとき

Yay! やったー!

Let's say it.

Just a second.

Wow!

SAMPLE

Oops!

Yay!

ゲームスタート



Let's start a game

