

Before starting the game:

- 1) Deal **7 cards** to each player.
Place the remaining cards in the center of the table.
- 2) Each player lays down any pairs from their hand.
- 2) Play "Rock, Paper, Scissors" to decide the order.

How to play:



Ken: Yui (naming).
Do you have any 5s?



If Yui has **any 5s**, she replies, "**Yes, I do,**" and **hands over** the card(s).

If she has **two 5s**, she replies, "**Yes, I do,**" and **gives both.** Ken takes the card and pairs it with his cards.

If Yui **doesn't have** a 5, she says, "**No, I don't. Go fish!**"
Ken then takes the top card from the pile in the middle.

Note:

As long as the answer is "Yes, I do," Ken's turn continues. He can ask another player.

If the answer is "No, I don't. Go fish," the next player's turn begins. Continue until one player runs out of cards and wins.

Easy

If the **numbers** match, you can pair a red and a black card.
For example, **♥3** and **♠ 3**.

Medium

The **numbers** must match, and they must be **the same color.**
For example, **♥3** and **♦3** or **♠ 3** and **♣ 3**.

Hard

In the hard version, the rules change a bit:
Gather **a set of four cards with the same number,**
such as **♥ 3, ♦3, ♠ 3, and ♣ 3.**

Deal **5 cards** to each player.
Players hold all their cards in their hand.
Players need to **collect four of a kind,** so even **if they have pairs, they don't lay them down.**

The rest of the rules remain the same as the Easy and Medium version.