

Ideas for Using the Cards



There are **43 jobs** represented on cards!!!

Not only do we have **PDFs**, but we also have **PowerPoint** presentations, so you can choose the job you want to teach and use them.

Dream Share: Find Your Career Match

If there are 24 students, choose 12 different professions and create 2 cards for each profession. Shuffle the cards and distribute them to the students.

The cards will have the professions they want to be in the future.

For example, a student with a "pilot" card will ask, "What do you want to be?" They will look for a student who answers, "I want to be a pilot."

Quick Match Karuta Traditional Japanese Card Game

Players: Groups of 4-5 people.

Card Sets: Prepare cards for 10 or more professions for each group.
(e.g., 4 groups would require 4 sets)

Preparation:

Distribute the profession cards to each group and have them randomly place the cards on the table.

Game Progress:

Simple Version:

1. The teacher reads out the profession name (e.g., carpenter).
2. Students quickly find and touch the corresponding profession card.

Difficult Version:

1. The teacher describes the profession.
Example: "I work with wood. I use a saw and a hammer. I make houses."
2. Students find and touch the card that matches the description.

Winning Condition:

The person with the most cards at the end wins.

Job Mystery

1. Stick a profession illustration on each student's back (so they can't see it themselves).
2. Pair up students and have them describe the job to their partner.
Example: "You like animals. You work in a zoo."
→ The answer is "zookeeper."
3. Once they guess the job correctly, they go to the teacher to get a new card stuck on their back.

Lively Job Actions for the Class

 It can also be done in groups.

Preparation:

Prepare picture cards and distribute them to each student.

Progress:

Each student draws a card and acts out what is depicted in the illustration using gestures. The rest of the class watches the gesture and guesses what the illustration is. The student who guesses correctly earns a point.

Picture Card Storytelling

Preparation:

Prepare picture cards and distribute them to the students.

Progress:

Each student draws a picture card randomly.

Based on the illustration on the card, the student creates a short story.

Students take turns presenting their stories, and the other students come up with a continuation of the story. The student who creates the most creative story wins.

Picture Card Bingo

Preparation:

Distribute the worksheets to the students. (The worksheets are provided)

Students cut out 8 illustrations from the right side and glue them into the bingo grid on the left side.

Progress:

The teacher reads out a word or describes a job.

If the job is on the student's worksheet, they mark it with a pencil.

